

Bauer County Fire Dist #2  
DISTRICT

2007  
YEAR

## CERTIFICATION OF BUDGET

### ADOPTION OF BUDGET INFORMATION:

In compliance with Title 17A, Part 4 of the Utah Code, I, the undersigned, certify that the attached budget document is a true and correct copy of the budget of Bauer County Fire Dist #2 for the fiscal year ending December 31, 2007, as approved and adopted by resolution on December 14, 2006. A public hearing, which met the requirements of the Utah Code, section (indicate which):

☒ 17A-1-412 and 413, (applicable to entities who are adopting a budget prior to beginning of the fiscal year)

☐ 59-2-918 and 919, (applicable to entities who have budgeted a tax rate increase)

was held on December 14, 2006

Signed: Deane Kennedy  
Budget Officer

Subscribed and sworn to this 10<sup>th</sup>

day of January, 07.

Monica D Seifers  
(Notary Public)



Beaver County Service District #2

District

BUDGET for the year ended December 2007

GENERAL FUND

ENTERPRISE FUND

	Actual Expenditures			Actual Expenditures	
	PRIOR YEAR	CURRENT YEAR		PRIOR YEAR	BUDGET
<b>REVENUES</b>					
Taxes: Property	\$65,062.00	\$73,291.00	\$65,000.00		
Other:		\$10,000.00			
Fee-In-Lieu of Taxes	\$3,824.00	\$6,000.00	\$2,500.00		
Charges for Services	\$11,150.00	\$15,000.00	\$15,000.00		
Interest Income	\$3,742.00	\$3,000.00	\$1,000.00		
Other:	\$6,614.00	\$17,609.00			
Other Financing Sources	\$44,000.00	\$2,000.00	\$2,000.00		
Transfers From Other Funds					
Contribution From Fund Bal.					
<b>TOTAL REVENUES</b>	<b>\$134,392.00</b>	<b>\$126,900.00</b>	<b>\$85,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
<b>EXPENSES</b>					
Salaries and Benefits					
Other Operating Expenses	\$75,145.00	\$126,900.00	\$27,000.00		
Depreciation					
Capital Outlay	\$398,919.00		\$28,500.00		
Debt Service			\$30,000.00		
Other:					
Other Financing Uses:					
Transfers to Other Funds					
Contribution to Fund Bal.					
<b>TOTAL EXPENSES</b>	<b>\$474,064.00</b>	<b>\$126,900.00</b>	<b>\$85,500.00</b>	<b>\$0.00</b>	<b>\$0.00</b>
			INCOME OR (LOSS)		